## Computation and memory in recurrent networks

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152.17 SFN2002

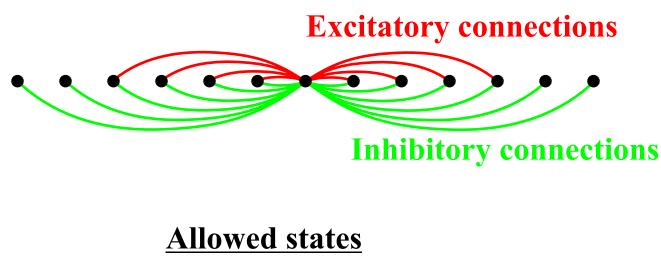
## **Background**

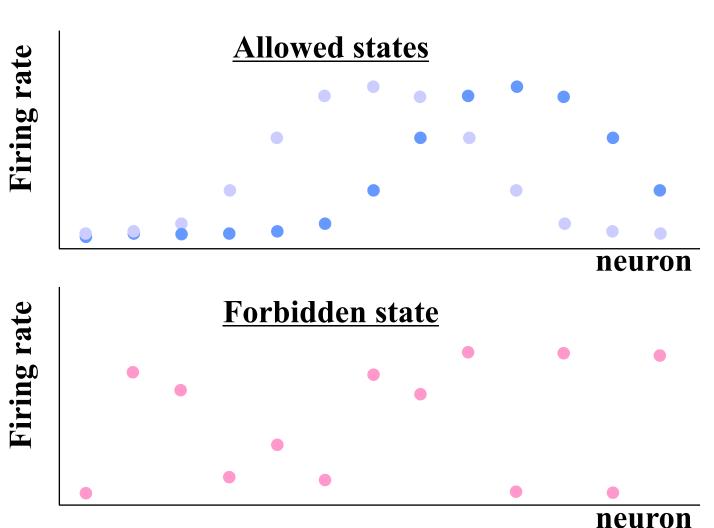
- The cortex is high gain, in the sense that fluctuations in excitatory firing rate would grow without active feedback from inhibitory neurons. In other words, one extra excitatory spike causes more than one excitatory spike somewhere else in the network.
- This makes the cortex prone to instabilities (e.g., kindling and epilepsy).
- How is it that cortical networks are robust to instabilities?
- We address this question in the context of attractor networks, for which the stability problem is especially severe. If we can understand how to build stable attractor networks, we can gain a general understanding of how to build stable recurrent networks that do other kinds of computations.

**Observation:** the cortex is dominated by recurrent connectivity?

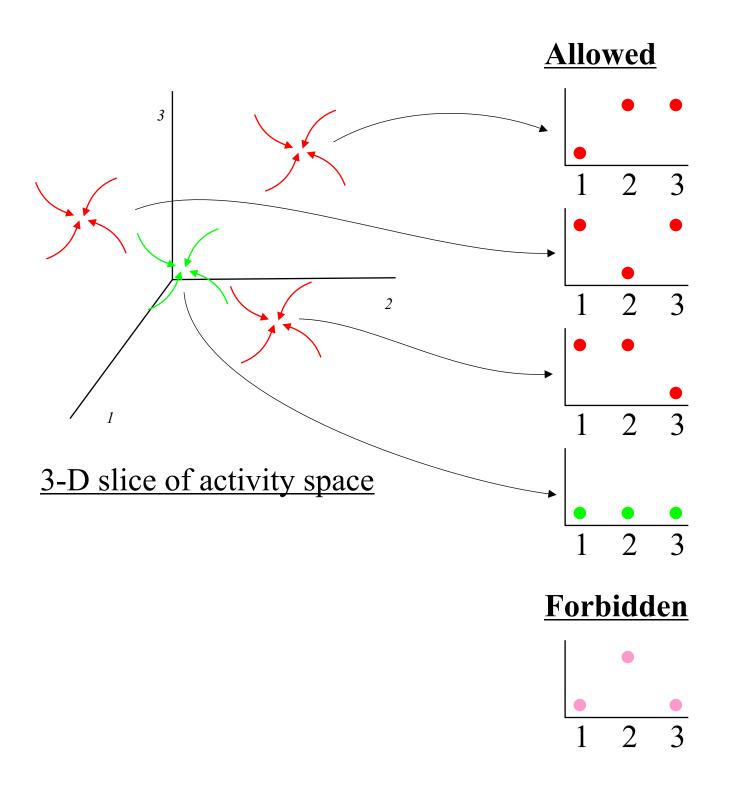
<u>Claim:</u> its main purpose is to restrict space of input/output transformations.

**Example:** orientation selectivity.





#### **Another example:** attractor aetworks.



#### **Question:**

Can we understand how to build biologically plausible recurrent networks with restricted input/output transformations?

Why are we even asking this question?

Because neuronal networks are high gain.

Back of the envelope calculation:

PSP: 
$$0.1 \text{ mV}$$

R:  $50 \text{ M}\Omega$ 
 $\tau$ :  $10 \text{ ms}$ 

rate:  $1 \text{ Hz}$ 

EPSC=.02 pA

×5000=.1 nA

each excitatory

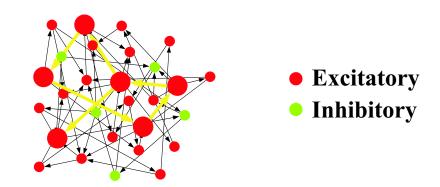
spike causes 25

other spikes!

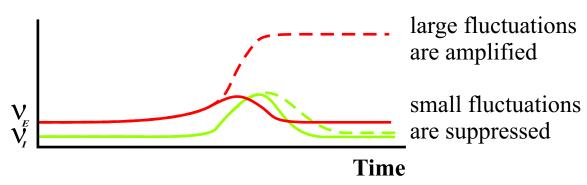
- Small amount of kindling leads to seizures.
- 1 in 200 people have epilepsy.

- High gain ⇒ networks live on the edge of stability.
- Strengthening connections to build a network with restricted input/output relation in such a high gain system is a recipe for disaster.

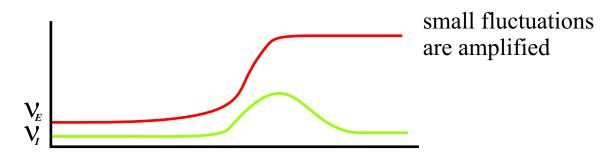
#### **Attractor network**



#### What we want:



#### What we're likely to get:

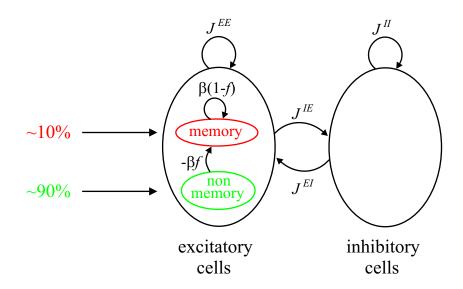


Tima

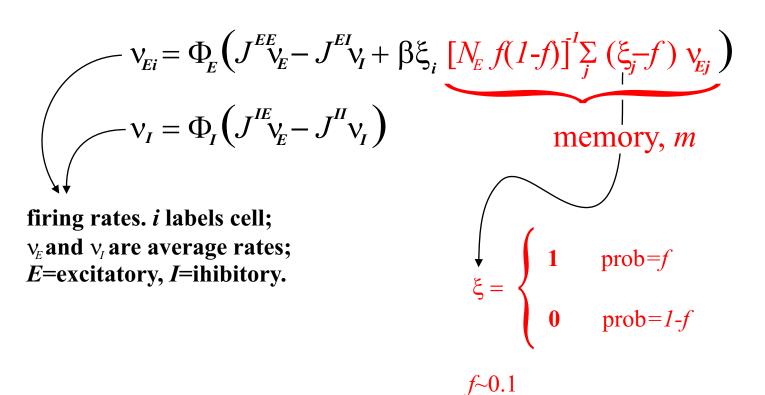
#### Our goal:

- Understand how to build a network in the high gain regime that is resistant to instabilities.
- As an example, consider attractor networks.
- Take into account an additional experimental constraint: firing rates on attractor must be relatively low, ~10-20 Hz.

## Toy model with one memory



#### **Equilibrium equations:**



## A little algebra

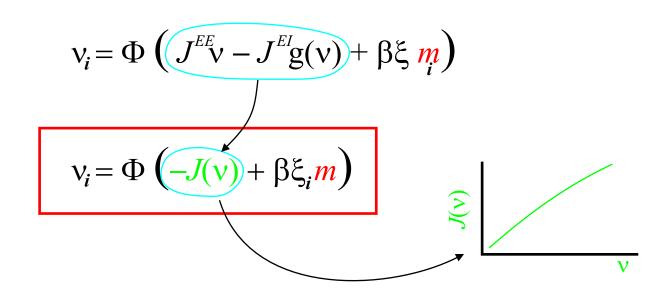
1. Solve for  $v_I$  as a function of  $v_E$ :

$$v_I = \Phi_I \left( J^{IE} v_E - J^{II} v_I \right) \implies v_I = g(v_E)$$

- 2. Replace  $v_I$  by  $g(v_E)$  in excitatory equation.
  - Drop "E" sub- and super-scripts.
  - Define:

$$m = \frac{1}{1-f} \left[ \frac{1}{Nf} \sum_{j} \xi_{j} v_{j} - \frac{1}{N} \sum_{j} v_{j} \right]$$

3. N equations for the excitatory cells:



#### <u>Average over ξ:</u>

$$v = f\Phi\left(-J(v) + \beta m\right) + (1-f)\Phi\left(-J(v)\right)$$

$$m = \Phi\left(-J(v) + \beta m\right) - \Phi\left(-J(v)\right)$$

$$\Delta\Phi(v, m)$$

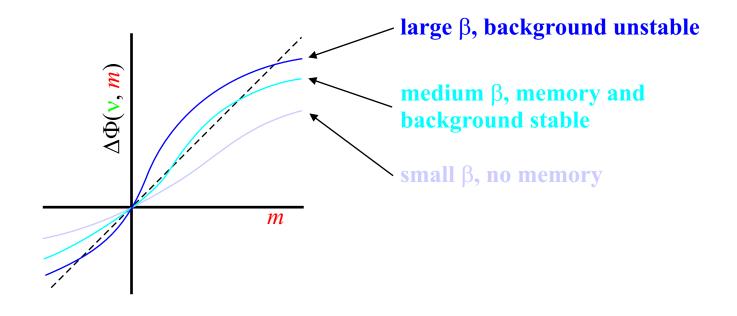
#### Or:

$$\mathbf{v} = \Phi(-J(\mathbf{v})) + f\Delta\Phi(\mathbf{v}, m)$$
$$m = \Delta\Phi(\mathbf{v}, m)$$

#### **Dynamics:**

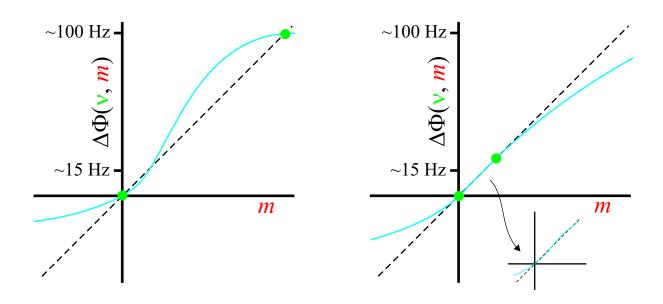
$$\tau \, \frac{dv}{dt} = \Phi \left(-J(v)\right) + f\Delta \Phi(v, m) - v$$
$$\tau \, \frac{dm}{dt} = \Delta \Phi(v, m) - m$$

For a memory to exist, this equation must have two sable solutions



## Sparse coding limit $(f \rightarrow 0)$

- $\mathbf{v}$  is independent of  $m: \mathbf{v} = \Phi(-J(\mathbf{v}))$
- Equations for  $\mathbf{v}$  and  $\mathbf{m}$  decouple
- Only have to worry about the m-equation

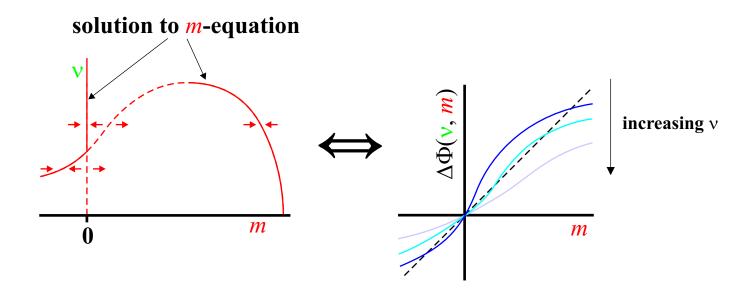


Bistability (memories) can exist, but ...

there is a firing rate/stability problem.

### Beyond the sparse coding limit (f > 0)

- Equations for  $\mathbf{v}$  and  $\mathbf{m}$  no longer decouple
- Have to worry about both m- and v-equations
- Therefore, have to consider 2-D equilibrium space

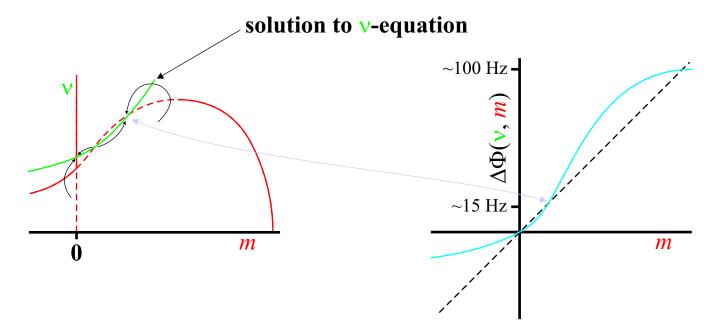


Why does  $\Delta\Phi(v, m)$  drop as v increases?

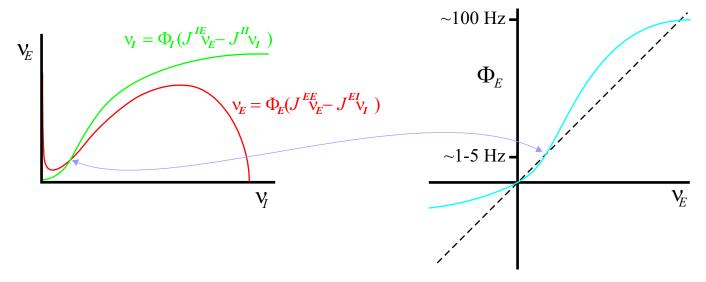
Because inhibition dominates, which leads to -J(v) coupling:

$$\Delta\Phi(\mathbf{v}, \mathbf{m}) = \Phi\left(-J(\mathbf{v}) + \beta\mathbf{m}\right) - \Phi\left(-J(\mathbf{v})\right)$$

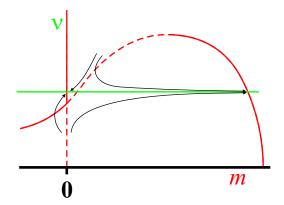
#### Potentially robust bistability; memory at low rates:



#### Analogous to low firing rate background state:

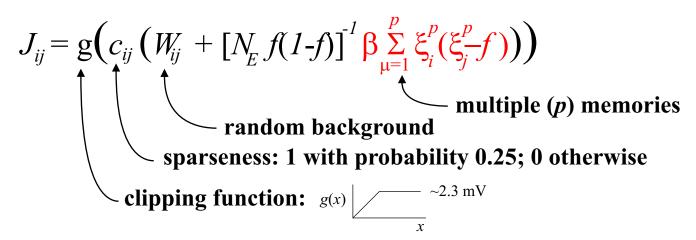


#### For comparison, the sparse coding $(f \rightarrow 0)$ limit:



## **Simulations**

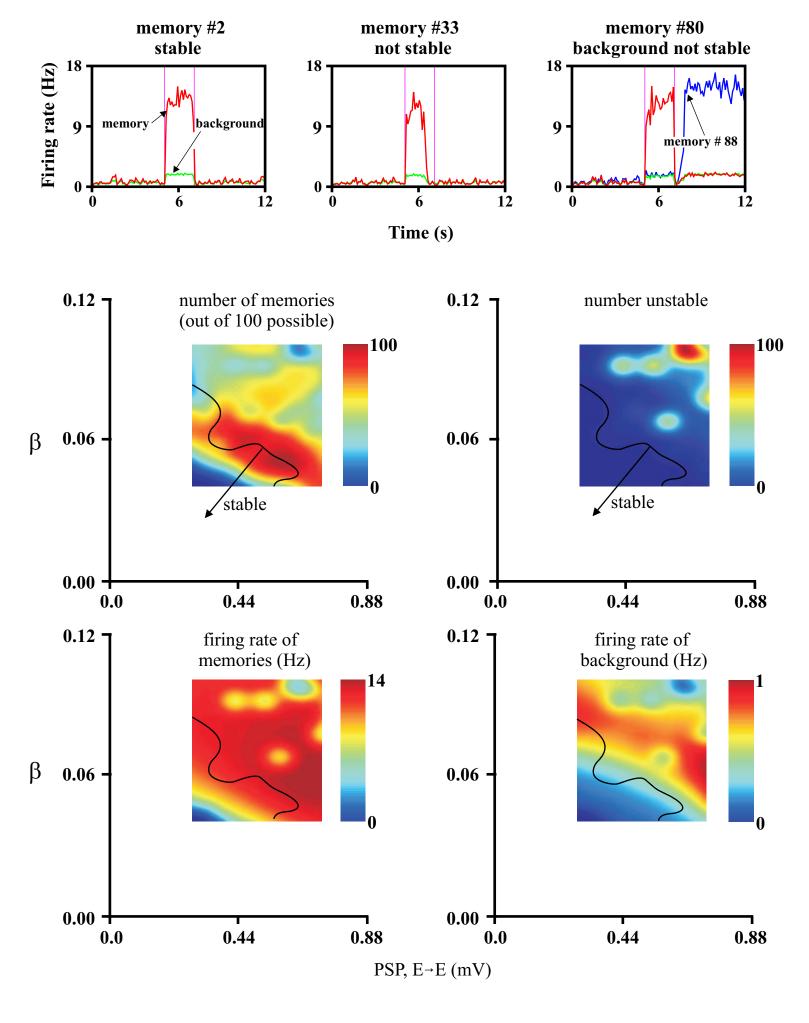
- Quadratic integrate-and-fire.
- Synaptic coupling:  $g(t-t_j) \times (V-V_{reverse})$
- 8000 excitatory neurons
- 2000 inhibitory neurons
- Membrane time constant: 10 ms
- Synaptic time constants: 3 ms
- Fraction of neurons involved in a memory, f: 0.1
- Connectivity pattern:



• Current nonlinearity:

$$I_{\text{syn}} \rightarrow I_{\text{syn}} \left[ 1 + \frac{1}{1 + \exp[-(I_{\text{syn}} - \hat{I})/\Delta I]} \right]$$

$$\hat{I} \sim 24$$
 PSPs above rest  $\Delta I \sim 8$  PSPs



## **Conclusions**

- In most models of attractor networks, firing rates limited by saturation.
- We took advantage of dynamic stabilization to operate on unstable, non-saturating branch.
- This led to robust, low rates on attractor, and protected the network against instabilities.
- In future work we will investigate whether other types of computations ones that do not rely on attractors also operate in the dynamically stabilized regime.